

## **Research paper Year 12 Due 9<sup>th</sup> Feb 2014**

*1000 words on the following topic.*

Graphical User Interface - GUI

*Some ideas that may help you:*

**Topic:**

generally describe the topic.

**Body paragraphs: one paragraph to one aspect of essay**

What constitutes a GUI?

What is its significance?

Illustrate the evolution of a GUI

What makes a good GUI?

How do OS developers make sure applications conform to GUI guidelines?

Explore the basic concepts of GUI,s. Why are desktops called desktops and folders called folders? For example.

How do iPads differ from desktops in their GUI?

**Conclusion:**

pull together your ideas

**Include a glossary of technical terms and a bibliography**

Any problems see me Mr Bicknell – or email me

Bicknell.paul.p@edumail.vic.gov.au